Cyberscope

Audit Report
Camking

February 2023

Type	ERC20
Network	ETH
Address	0xdE3d8EFDc7853b2fa7BfCcdE1eb70d823C4fe71e
Audited by	© cyberscope

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Review

Contract Name	CamKingToken
Compiler Version	v0.8.7+commit.e28d00a7
Optimization	200 runs
Explorer	https://etherscan.io/address/0xde3d8efdc7853b2fa7bfccde1eb70d823c4fe71e
Address	0xde3d8efdc7853b2fa7bfccde1eb70d823c4fe71e
Network	ETH
Symbol	CKNG
Decimals	18
Total Supply	1,000,000,000

Audit Updates

Initial Audit	21 Feb 2023

Source Files

Filename	SHA256
CamKingToken.sol	4d922ff8e8111820137affa6c7bc57b1225d13b0043672c9dcd774d58e287f46

Analysis

● Critical ● Medium ● Minor / Informative ● Pass

Severity	Code	Description	Status
●	ST	Stops Transactions	Unresolved
●	OCTD	Transfers Contract's Tokens	Passed
●	OTUT	Transfers User's Tokens	Passed
●	ELFM	Exceeds Fees Limit	Unresolved
●	ULTW	Transfers Liquidity to Team Wallet	Passed
●	MT	Mints Tokens	Passed
●	BT	Burns Tokens	Passed
●	BC	Blacklists Addresses	Unresolved

BC - Blacklists Addresses

Criticality	Medium
Location	CamKingToken.sol#L861
Status	Unresolved

Description

The contract owner has the authority to stop addresses from transactions. The owner may take advantage of it by calling the `blacklistAccount` function.

```
function blacklistAccount(address account) public onlyOwner {
    require(account != uniswapV2Pair, "can not blacklist pair contract");
    _isBlacklisted[account] = true;
}
```

Recommendation

The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

ELFM - Exceeds Fees Limit

Criticality	Critical
Location	CamKingToken.sol#L870,877
Status	Unresolved

Description

The contract owner has the authority to increase over the allowed limit of 25%. The owner may take advantage of it by calling the `setTaxFeePercent` and `updateFeeDivisor` functions with a high percentage value.

```
function setTaxFeePercent(uint256 taxFee) external onlyOwner() {
    _taxFee = taxFee;

    emit TaxUpdated(taxFee);
}
...
function updateFeeDivisor(uint256 newAutoLpDivisor, uint256 newDevDivisor, uint256
newMarketingDivisor) external onlyOwner {
    uint256 newTotalFee =
newAutoLpDivisor.add(newDevDivisor).add(newMarketingDivisor);
    require( newTotalFee <= 400, "cant set fees to more than 40%");

    autoLpDivisor = newAutoLpDivisor;
    devDivisor = newDevDivisor;
    marketingDivisor = newMarketingDivisor;

    _previousTotalFee = _totalFee;
    _totalFee = newTotalFee;

    emit FeesUpdated(newAutoLpDivisor, newDevDivisor, newMarketingDivisor);
}
```

Recommendation

The contract could embody a check for the maximum acceptable value. The team should carefully manage the private keys of the owner’s account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

ST - Stops Transactions

Criticality	Medium
Location	CamKingToken.sol#L626
Status	Unresolved

Description

The contract owner has the authority to stop the transactions for all users excluding the owner. The owner may take advantage of it by setting the `_maxTxAmount` to zero.

```
if(from != owner() && to != owner()) {
    require(amount <= _maxTxAmount, "Transfer amount exceeds the maxTxAmount.");
}
```

Recommendation

The contract could embody a check for not allowing setting the _maxTxAmount less than a reasonable amount. A suggested implementation could check that the maximum amount should be more than a fixed percentage of the total supply. The team should carefully manage the private keys of the owner's account. We strongly recommend a powerful security mechanism that will prevent a single user from accessing the contract admin functions. That risk can be prevented by temporarily locking the contract or renouncing ownership.

Diagnostics

Critical Medium Minor / Informative

Severity	Code	Description	Status
●	PTRP	Potential Transfer Revert Propagation	Unresolved
●	DDP	Decimal Division Precision	Unresolved
●	ZD	Zero Division	Unresolved
●	PVC	Price Volatility Concern	Unresolved
●	RSML	Redundant SafeMath Library	Unresolved
●	L02	State Variables could be Declared Constant	Unresolved
●	L04	Conformance to Solidity Naming Conventions	Unresolved
●	L07	Missing Events Arithmetic	Unresolved
●	L09	Dead Code Elimination	Unresolved
●	L16	Validate Variable Setters	Unresolved
●	L17	Usage of Solidity Assembly	Unresolved
●	L19	Stable Compiler Version	Unresolved

PTRP - Potential Transfer Revert Propagation

Criticality	Minor / Informative
Location	CamKingToken.sol#L937
Status	Unresolved

Description

The contract sends funds to a `marketingAddress` and a `devAddress` as part of the transfer flow. These addresses can either be a wallet address or a contract. If the address is a contract then it may revert from incoming payment. As a result, the error will propagate to the token's contract and revert the transfer.

```
function transferToAddressETH(address payable recipient, uint256 amount) private {
    recipient.transfer(amount);
}
```

Recommendation

The contract should tolerate the potential revert from the underlying contracts when the interaction is part of the main transfer flow. This could be archived by not allowing set contract addresses or by sending the funds in a non-revertable way.

DDP - Decimal Division Precision

Criticality	Minor / Informative
Location	CamKingToken.sol#L679.680
Status	Unresolved

Description

Division of decimal (fixed point) numbers can result in rounding errors due to the way that division is implemented in Solidity. Thus, it may produce issues with precise calculations with decimal numbers.

Solidity represents decimal numbers as integers, with the decimal point implied by the number of decimal places specified in the type (e.g. decimal with 18 decimal places). When a division is performed with decimal numbers, the result is also represented as an integer, with the decimal point implied by the number of decimal places in the type. This can lead to rounding errors, as the result may not be able to be accurately represented as an integer with the specified number of decimal places.

Hence, the splitted shares will not have the exact precision and some funds may not be calculated as expected.

```
transferToAddressETH(marketingAddress,
transferredBalance.mul(marketingDivisor).div(totalETHFee));
transferToAddressETH(devAddress,
transferredBalance.mul(devDivisor).div(totalETHFee));
```

Recommendation

The contract could calculate the subtraction of the divided funds in the last calculation in order to avoid the division rounding issue.

ZD - Zero Division

Criticality	Medium
Location	CamKingToken.sol#L666
Status	Unresolved

Description

The contract is using variables that may be set to zero as denominators. This can lead to unpredictable and potentially harmful results, such as a transaction revert.

The variable `_totalFee` is the sum of `autoLpDivisor`, `devDivisor`, and `marketingDivisor`. These variables can be set to zero, hence `_totalFee` will be as well.

```
uint256 amountToLiquify =
contractTokenBalance.mul(autoLpDivisor).div(_totalFee).div(2);
```

Recommendation

It is important to handle division by zero appropriately in the code to avoid unintended behavior and to ensure the reliability and safety of the contract. The contract should ensure that the divisor is always non-zero before performing a division operation. It should prevent the variables to be set to zero or should not allow executing of the corresponding statements.

PVC - Price Volatility Concern

Criticality	Minor / Informative
Location	CamKingToken.sol#L907
Status	Unresolved

Description

The contract accumulates tokens from the taxes to swap them for ETH. The variable `minimumTokensBeforeSwap` sets a threshold where the contract will trigger the swap functionality. If the variable is set to a big number, then the contract will swap a huge amount of tokens for ETH.

It is important to note that the price of the token representing it, can be highly volatile. This means that the value of a price volatility swap involving Ether could fluctuate significantly at the triggered point, potentially leading to significant price volatility for the parties involved.

```
function setNumTokensSellToAddToLiquidity(uint256 _minimumTokensBeforeSwap) external
onlyOwner() {
    minimumTokensBeforeSwap = _minimumTokensBeforeSwap;
}
```

Recommendation

The contract could ensure that it will not sell more than a reasonable amount of tokens in a single transaction. A suggested implementation could check that the maximum amount should be less than a fixed percentage of the total supply. Hence, the contract will guarantee that it cannot accumulate a huge amount of tokens in order to sell them.

RSML - Redundant SafeMath Library

Criticality	Minor / Informative
Location	CamKingToken.sol#L41
Status	Unresolved

Description

SafeMath is a popular Solidity library that provides a set of functions for performing common arithmetic operations in a way that is resistant to integer overflows and underflows.

Starting with Solidity versions that are greater than or equal to 0.8.0, the arithmetic operations revert on underflow and overflow. As a result, the native functionality of the Solidity operations replaces the SafeMath library. Hence, the usage of the SafeMath library adds complexity, overhead and increases unnecessarily the gas consumption.

```
library SafeMath {...}
```

Recommendation

The team is advised to remove the SafeMath library. Since the version of the contract is greater than `0.8.0` then the pure Solidity arithmetic operations produce the same result.

If the previous functionality is required, then the contract could exploit the `unchecked { ... }` statement.

Read more about the breaking change on https://docs.soliditylang.org/en/v0.8.16/080-breaking-changes.html#solidity-v0-8-0-breaking-changes.

L02 - State Variables could be Declared Constant

Criticality	Minor / Informative
Location	CamKingToken.sol#L423,427,428,429
Status	Unresolved

Description

State variables can be declared as constant using the constant keyword. This means that the value of the state variable cannot be changed after it has been set. Additionally, the constant variables decrease gas consumption of the corresponding transaction.

```
uint256 private _tTotal = 1 * 10**9 * 10**18
string private _name = "CamKing"
string private _symbol = "CKNG"
uint8 private _decimals = 18
```

Recommendation

Constant state variables can be useful when the contract wants to ensure that the value of a state variable cannot be changed by any function in the contract. This can be useful for storing values that are important to the contract's behavior, such as the contract's address or the maximum number of times a certain function can be called. The team is advised to add the constant keyword to state variables that never change.

L04 - Conformance to Solidity Naming Conventions

Criticality	Minor / Informative
Location	CamKingToken.sol#L233,234,250,270,432,439,444,818,824,897,901,905,909,914,920
Status	Unresolved

Description

The Solidity style guide is a set of guidelines for writing clean and consistent Solidity code. Adhering to a style guide can help improve the readability and maintainability of the Solidity code, making it easier for others to understand and work with.

The followings are a few key points from the Solidity style guide:

1. Use camelCase for function and variable names, with the first letter in lowercase (e.g., myVariable, updateCounter).
2. Use PascalCase for contract, struct, and enum names, with the first letter in uppercase (e.g., MyContract, UserStruct, ErrorEnum).
3. Use uppercase for constant variables and enums (e.g., MAX_VALUE, ERROR_CODE).
4. Use indentation to improve readability and structure.
5. Use spaces between operators and after commas.
6. Use comments to explain the purpose and behavior of the code.
7. Keep lines short (around 120 characters) to improve readability.

```
function DOMAIN_SEPARATOR() external view returns (bytes32);
function PERMIT_TYPEHASH() external pure returns (bytes32);
function MINIMUM_LIQUIDITY() external pure returns (uint);
function WETH() external pure returns (address);
uint256 public _taxFee = 10
uint256 public _totalFee = 40
uint256 public _maxTxAmount = 100 * 10**6 * 10**18
uint256 _amount
uint256 _minimumTokensBeforeSwap
address _marketingAddress
address _devAddress
bool _enabled
uint256 _sellFactor
bool _enable
```

Recommendation

By following the Solidity naming convention guidelines, the codebase increased the readability, maintainability, and makes it easier to work with.

Find more information on the Solidity documentation https://docs.soliditylang.org/en/v0.8.17/style-guide.html#naming-convention.

L07 - Missing Events Arithmetic

Criticality	Minor / Informative
Location	CamKingToken.sol#L893,898
Status	Unresolved

Description

Events are a way to record and log information about changes or actions that occur within a contract. They are often used to notify external parties or clients about events that have occurred within the contract, such as the transfer of tokens or the completion of a task.

It's important to carefully design and implement the events in a contract, and to ensure that all required events are included. It's also a good idea to test the contract to ensure that all events are being properly triggered and logged.

```
_maxTxAmount = maxTxAmount
minimumTokensBeforeSwap = _minimumTokensBeforeSwap
```

Recommendation

By including all required events in the contract and thoroughly testing the contract's functionality, the contract ensures that it performs as intended and does not have any missing events that could cause issues with its arithmetic.

L09 - Dead Code Elimination

Criticality	Minor / Informative
Location	CamKingToken.sol#L87,98,107,111,115,119,124
Status	Unresolved

Description

In Solidity, dead code is code that is written in the contract, but is never executed or reached during normal contract execution. Dead code can occur for a variety of reasons, such as:

- Conditional statements that are always false.
- Functions that are never called.
- Unreachable code (e.g., code that follows a return statement).

Dead code can make a contract more difficult to understand and maintain, and can also increase the size of the contract and the cost of deploying and interacting with it.

```
function isContract(address account) internal view returns (bool) {
        // According to EIP-1052, 0x0 is the value returned for not-yet created
accounts
        // and 0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470 is
returned
        // for accounts without code, i.e. `keccak256('')`
        bytes32 codehash;
        bytes32 accountHash =
0xc5d2460186f7233c927e7db2dcc703c0e500b653ca82273b7bfad8045d85a470;
        // solhint-disable-next-line no-inline-assembly
        assembly { codehash := extcodehash(account) }
        return (codehash != accountHash && codehash != 0x0);
    }

...
```

Recommendation

To avoid creating dead code, it's important to carefully consider the logic and flow of the contract and to remove any code that is not needed or that is never executed. This can help improve the clarity and efficiency of the contract.

L16 - Validate Variable Setters

Criticality	Minor / Informative
Location	CamKingToken.sol#L902,906
Status	Unresolved

Description

The contract performs operations on variables that have been configured on user-supplied input. These variables are missing of proper check for the case where a value is zero. This can lead to problems when the contract is executed, as certain actions may not be properly handled when the value is zero.

```
marketingAddress = payable(_marketingAddress)
devAddress = payable(_devAddress)
```

Recommendation

By adding the proper check, the contract will not allow the variables to be configured with zero value. This will ensure that the contract can handle all possible input values and avoid unexpected behavior or errors. Hence, it can help to prevent the contract from being exploited or operating unexpectedly.

L17 - Usage of Solidity Assembly

Criticality	Minor / Informative
Location	CamKingToken.sol#L94,133
Status	Unresolved

Description

Using assembly can be useful for optimizing code, but it can also be error-prone. It's important to carefully test and debug assembly code to ensure that it is correct and does not contain any errors.

Some common types of errors that can occur when using assembly in Solidity include Syntax, Type, Out-of-bounds, Stack, and Revert.

```
assembly { codehash := extcodehash(account) }

assembly {
                    let returndata_size := mload(returndata)
                    revert(add(32, returndata), returndata_size)
                }
```

Recommendation

It is recommended to use assembly sparingly and only when necessary, as it can be difficult to read and understand compared to Solidity code.

L19 - Stable Compiler Version

Criticality	Minor / Informative
Location	CamKingToken.sol#L3
Status	Unresolved

Description

The `^` symbol indicates that any version of Solidity that is compatible with the specified version (i.e., any version that is a higher minor or patch version) can be used to compile the contract. The version lock is a mechanism that allows the author to specify a minimum version of the Solidity compiler that must be used to compile the contract code. This is useful because it ensures that the contract will be compiled using a version of the compiler that is known to be compatible with the code.

```
pragma solidity ^0.8.7;
```

Recommendation

The team is advised to lock the pragma to ensure the stability of the codebase. The locked pragma version ensures that the contract will not be deployed with an unexpected version. An unexpected version may produce vulnerabilities and undiscovered bugs. The compiler should be configured to the lowest version that provides all the required functionality for the codebase. As a result, the project will be compiled in a well-tested LTS (Long Term Support) environment.

Functions Analysis

Contract	Type	Bases		
	Function Name	**Visibility**	**Mutability**	**Modifiers**
Context	Implementation			
	_msgSender	Internal		
	_msgData	Internal		
IERC20	Interface			
	totalSupply	External		-
	balanceOf	External		-
	transfer	External	✓	-
	allowance	External		-
	approve	External	✓	-
	transferFrom	External	✓	-
SafeMath	Library			
	add	Internal		
	sub	Internal		
	sub	Internal		
	mul	Internal		
	div	Internal		
	div	Internal		
	mod	Internal		
	mod	Internal		
Address	Library			
	isContract	Internal		

	sendValue	Internal	✓	
	functionCall	Internal	✓	
	functionCall	Internal	✓	
	functionCallWithValue	Internal	✓	
	functionCallWithValue	Internal	✓	
	_functionCallWithValue	Private	✓	
Ownable	Implementation	Context		
		Public	✓	-
	owner	Public		-
	renounceOwnership	Public	✓	onlyOwner
	transferOwnership	Public	✓	onlyOwner
	getUnlockTime	Public		-
	getTime	Public		-
	lock	Public	✓	onlyOwner
	unlock	Public	✓	-
IUniswapV2Factory	Interface			
	feeTo	External		-
	feeToSetter	External		-
	getPair	External		-
	allPairs	External		-
	allPairsLength	External		-
	createPair	External	✓	-
	setFeeTo	External	✓	-
	setFeeToSetter	External	✓	-
IUniswapV2Pair	Interface			
	name	External		-

	symbol	External		-
	decimals	External		-
	totalSupply	External		-
	balanceOf	External		-
	allowance	External		-
	approve	External	✓	-
	transfer	External	✓	-
	transferFrom	External	✓	-
	DOMAIN_SEPARATOR	External		-
	PERMIT_TYPEHASH	External		-
	nonces	External		-
	permit	External	✓	-
	MINIMUM_LIQUIDITY	External		-
	factory	External		-
	token0	External		-
	token1	External		-
	getReserves	External		-
	price0CumulativeLast	External		-
	price1CumulativeLast	External		-
	kLast	External		-
	burn	External	✓	-
	swap	External	✓	-
	skim	External	✓	-
	sync	External	✓	-
	initialize	External	✓	-
IUniswapV2Router01	Interface			
	factory	External		-
	WETH	External		-

	addLiquidity	External	✓	-
	addLiquidityETH	External	Payable	-
	removeLiquidity	External	✓	-
	removeLiquidityETH	External	✓	-
	removeLiquidityWithPermit	External	✓	-
	removeLiquidityETHWithPermit	External	✓	-
	swapExactTokensForTokens	External	✓	-
	swapTokensForExactTokens	External	✓	-
	swapExactETHForTokens	External	Payable	-
	swapTokensForExactETH	External	✓	-
	swapExactTokensForETH	External	✓	-
	swapETHForExactTokens	External	Payable	-
	quote	External		-
	getAmountOut	External		-
	getAmountIn	External		-
	getAmountsOut	External		-
	getAmountsIn	External		-
IUniswapV2Router02	Interface	IUniswapV2Router01		
	removeLiquidityETHSupportingFeeOnTransferTokens	External	✓	-
	removeLiquidityETHWithPermitSupportingFeeOnTransferTokens	External	✓	-
	swapExactTokensForTokensSupportingFeeOnTransferTokens	External	✓	-
	swapExactETHForTokensSupportingFeeOnTransferTokens	External	Payable	-
	swapExactTokensForETHSupportingFeeOnTransferTokens	External	✓	-
CamKingToken	Implementation	Context, IERC20, Ownable		

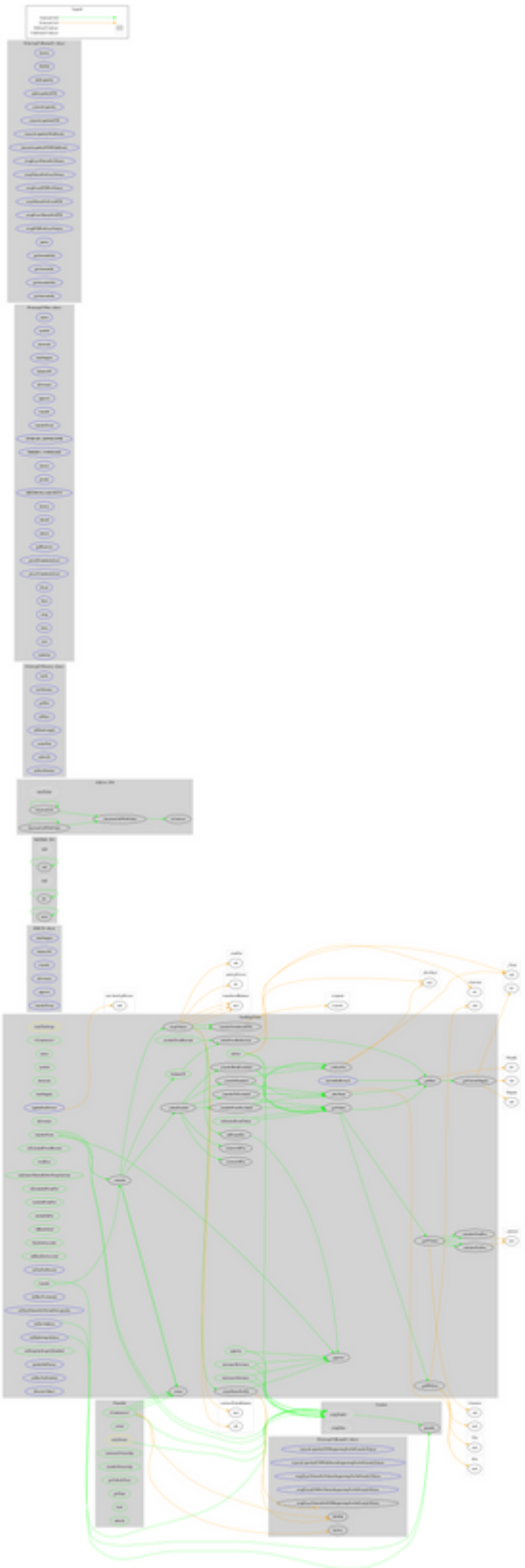
		Public	✓	-
	name	Public		-
	symbol	Public		-
	decimals	Public		-
	totalSupply	Public		-
	balanceOf	Public		-
	transfer	Public	✓	-
	allowance	Public		-
	approve	Public	✓	-
	transferFrom	Public	✓	-
	increaseAllowance	Public	✓	-
	decreaseAllowance	Public	✓	-
	isExcludedFromReward	Public		-
	totalFees	Public		-
	minimumTokensBeforeSwapAmount	Public		-
	deliver	Public	✓	-
	reflectionFromToken	Public		-
	tokenFromReflection	Public		-
	excludeFromReward	Public	✓	onlyOwner
	includeInReward	External	✓	onlyOwner
	_approve	Private	✓	
	_transfer	Private	✓	
	swapTokens	Private	✓	lockTheSwap
	swapTokensForEth	Private	✓	
	addLiquidity	Private	✓	
	_tokenTransfer	Private	✓	
	_transferStandard	Private	✓	
	_transferToExcluded	Private	✓	
	_transferFromExcluded	Private	✓	

	_transferBothExcluded	Private	✓	
	_reflectFee	Private	✓	
	_getValues	Private		
	_getTValues	Private		
	_getRValues	Private		
	_getRate	Private		
	_getCurrentSupply	Private		
	_takeTeam	Private	✓	
	calculateTaxFee	Private		
	calculateTotalFee	Private		
	removeAllFee	Private	✓	
	restoreAllFee	Private	✓	
	isExcludedFromFee	Public		-
	excludeFromFee	Public	✓	onlyOwner
	includeInFee	Public	✓	onlyOwner
	isBlacklisted	Public		-
	blacklistAccount	Public	✓	onlyOwner
	unBlacklistAccount	Public	✓	onlyOwner
	setTaxFeePercent	External	✓	onlyOwner
	updateFeeDivisor	External	✓	onlyOwner
	setMaxTxAmount	External	✓	onlyOwner
	setNumTokensSellToAddToLiquidity	External	✓	onlyOwner
	setMarketingAddress	External	✓	onlyOwner
	setDevAddress	External	✓	onlyOwner
	setSwapAndLiquifyEnabled	Public	✓	onlyOwner
	updateSellFactor	External	✓	onlyOwner
	setBuyTaxEnabled	External	✓	onlyOwner
	transferToAddressETH	Private	✓	
		External	Payable	-

Inheritance Graph



Flow Graph



Summary

There are some functions that can be abused by the owner like stop transactions, manipulate the fees and blacklist addresses. A multi-wallet signing pattern will provide security against potential hacks. Temporarily locking the contract or renouncing ownership will eliminate all the contract threats.

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Cyberscope is one of the leading smart contract audit firms in the crypto space and has built a high-profile network of clients and partners.



The Cyberscope team

https://www.cyberscope.io